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PPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO
10/099,721 03/14/2002		Gregory E. James	NVIDP074/P000427	1906
28875 7:	09/28/2005	•	EXAMINER	
Zilka-Kotab, P.O. BOX 721		ORTIZ RODRIGUEZ, CARLOS R		
SAN JOSE, CA		ART UNIT	PAPER NUMBER	
			2125	

DATE MAILED: 09/28/2005

Please find below and/or attached an Office communication concerning this application or proceeding.

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7	`	Applicati	on No.	Applicant(s)				
	·	10/099,7	21	JAMES, GREGOR	RY E.			
C	Office Action Summary	Examine		Art Unit				
		Carlos Or	tiz-Rodriguez	2125				
Th Period for Re	e MAILING DATE of this communi	cation appears on the	cover sheet with th	e correspondence ad	ldress			
A SHORT WHICHEN - Extensions after SIX (6 - If NO period - Failure to re Any reply re	ENED STATUTORY PERIOD FO /ER IS LONGER, FROM THE Management of time may be available under the provisions of the management of the second of the office that the management is a second of the office that the second of the second of the office that the	ALLING DATE OF TH of 37 CFR 1.136(a). In no ev unication. tutory period will apply and w will, by statute, cause the app	HIS COMMUNICATI ent, however, may a reply b ill expire SIX (6) MONTHS f lication to become ABANDO	ION. se timely filed from the mailing date of this of DNED (35 U.S.C. § 133).				
Status	,	•						
2a)	 ✓ Responsive to communication(s) filed on <u>18 April 2005</u>. ☐ This action is FINAL. 2b) ☐ This action is non-final. 							
Disposition o	of Claims							
4a) 0 5)	m(s) <u>1-31</u> is/are pending in the a Of the above claim(s) is/ar m(s) is/are allowed. m(s) <u>1-31</u> is/are rejected. m(s) is/are objected to. m(s) are subject to restrice.	e withdrawn from co		*				
Application F	Papers							
10)∏ The App Rep	specification is objected to by the drawing(s) filed on is/are: licant may not request that any objectatement drawing sheet(s) including oath or declaration is objected to	a) accepted or by tion to the drawing(s) the correction is requi	be held in abeyance. red if the drawing(s) is	See 37 CFR 1.85(a). s objected to. See 37 C				
Priority unde	r 35 U.S.C. § 119		•					
 12) Acknowledgment is made of a claim for foreign priority under 35 U.S.C. § 119(a)-(d) or (f). a) All b) Some * c) None of: 1. Certified copies of the priority documents have been received. 2. Certified copies of the priority documents have been received in Application No 3. Copies of the certified copies of the priority documents have been received in this National Stage application from the International Bureau (PCT Rule 17.2(a)). * See the attached detailed Office action for a list of the certified copies not received. 								
2) Notice of [3] Information			5) Notice of Inform 6) Other:	nary (PTO-413) ail Date nal Patent Application (PTo	·			

Art Unit: 2125

DETAILED ACTION

Claim Rejections - 35 USC § 112

1. The following is a quotation of the second paragraph of 35 U.S.C. 112:

The specification shall conclude with one or more claims particularly pointing out and distinctly claiming the subject matter which the applicant regards as his invention.

2. Claim 1, 26 and 27 rejected under 35 U.S.C. 112, second paragraph, as being indefinite for failing to particularly point out and distinctly claim the subject matter which applicant regards as the invention. In the detailed descriptions applicant states inputting boundary conditions and utilizing relaxation operations, clearly indicating that the invention is different from the scope defined in the claim(s). It's unclear what applicant's intended metes and bounds of the claims are, since the claims appears to cover every type of inputting in the hardware graphics pipeline and every type of generating a solution utilizing the hardware graphics pipeline.

Additionally claims 1, 26 and 27, omits steps/element, such omission amounting to a gap between the steps/elements. The omitted steps/elements are: for performing the receiving, processing and generating. Applicant states receiving and processing an input but applicant fails to claims specific essential steps or elements that would clearly specify how the invention is receiving the input and how the invention is processing the input to generate a solution to the partial differential equation utilizing the hardware graphics pipeline. And more importantly the preamble provides for computing but the claim body does not teach how to compute a partial differential equation.

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Claim Rejections - 35 USC § 102

3. The following is a quotation of the appropriate paragraphs of 35 U.S.C. 102 that form the basis for the rejections under this section made in this Office action:

A person shall be entitled to a patent unless -

- (e) the invention was described in (1) an application for patent, published under section 122(b), by another filed in the United States before the invention by the applicant for patent or (2) a patent granted on an application for patent by another filed in the United States before the invention by the applicant for patent, except that an international application filed under the treaty defined in section 351(a) shall have the effects for purposes of this subsection of an application filed in the United States only if the international application designated the United States and was published under Article 21(2) of such treaty in the English language.
- 4. Claims 1-31 rejected under 35 U.S.C. 102(e) as being anticipated by Kaufman et al. U.S Pub. No. 2004/0125103.

Regarding claims 1-31 Kaufman et al. discloses A method for computing partial differential equations in a hardware graphics pipeline, comprising: receiving boundary conditions (see for example Paragraph 0261 Lines 8-22 and Paragraphs 0264, 0312, 0362) in the form of at least one of geometry and textures (see for example Paragraph 0402); computing a solution to the partial differential equation utilizing a relaxation operation involving the boundary conditions, at least some the computing done in the hardware graphics pipeline (see for example Paragraphs 0515, 0516 and 0536); determining whether the solution has converged by: calculating errors, summing the errors, and concluding that the solution has converged if the sum of errors is less than a predetermined amount; if the solution has not converged, repeating the computing and determining; if the solution has converged, incrementing a time value; and repeating the foregoing operations using the incremented time value (see for example Paragraphs 0522 and 0535). Additionally, Kaufman et al. discloses rendering the 3D graphics image (see for example abstract and Paragraphs 0012, 0015, 0138), generated textures by sampling a texture map and utilizing a plurality of filters (see for example Paragraph 0182).

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Citation of Pertinent Prior Art

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The prior art made of record and not relied upon is considered pertinent to applicant's disclosure. The following patents are cited to further show the state of the art with respect to system and method for calculating partial differential equations in a hardware graphics pipeline:

- a. U.S. Pat. No. 6,005,582 to Gabriel et al., which discloses method and system for texture mapping images with anisotropic filtering.
- b. U.S. Pat. No. 6,384,824 to Morgan et al., which discloses method, system and computer program product for multi-pas bump-mapping into an environment map.
- c. U.S. Pat. No. 6,593,925 to Hakura et al., which discloses parameterized animation compression methods and arrangement.
- d. U.S. Pat. No. 6,765,584 to Wloka et al., which discloses system and method for creating a vector map in a hardware graphics pipeline.
- e. U.S. Pat. No. 6,876,361 to Venkataraman, which discloses architecture for real-time texture look ups for volume rendering.
- f. U.S. Pat. No. 6,906,723 to Ault Jr., which discloses generating partials for perspective corrected texture coordinates in a four pixel texture pipeline.

The following publications are cited to further show the state of the art with respect to system and method for calculating partial differential equations in a hardware graphics pipeline:

- g. U.S. Pub. No. 2001/0028352 to Naegle et al., which discloses graphics system having a super-sampled sample buffer and having single sample per pixel support.
- h. U.S. Pub. No. 2002/0130865 to Venkataraman, which discloses architecture for real-time texture look ups for volume rendering.

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i. U.S. Pub. No. 2002/0190996 to Ault, Jr., which discloses generating partials for perspective corrected texture coordinates in a four pixel texture pipeline.

- j. U.S. Pub. No. 2003/0001851 to Bushey, which discloses system and method for combining graphics formats in a digital video pipeline.
- k. Molnar et al., "PixelFlow: High-Speed Rendering Using Composition", ACM 1992
- 1. Roy, Promit, "Direct3D vs. OpenGL: Which API to use When, Where, and Why", www. GameDev.net, 2/24/2002

Conclusion

Any inquiry concerning this communication or earlier communications from the 0examiner should be directed to Carlos Ortiz-Rodriguez whose telephone number is (571) 272-3747. If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Leo P. Picard can be reached on (571) 272-3749. The central official fax phone number for the organization where this application or proceeding is assigned is (571) 273-8300.

Any inquiry of a general nature or relating to the status of this application or proceeding should be directed to the general information number at 800-786-9199.

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Information regarding the status of an application may be obtained from the Patent

Application Information Retrieval (PAIR) system. Status information for published applications

may be obtained from either Private PAIR or Public PAIR. Status information for unpublished

applications is available through Private PAIR only. For more information about the PAIR

system, see http://pair-direct.uspto.gov. Should you have questions on access to the Private PAIR

system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free).

Carlos Ortiz-Rodriguez Patent Examiner

Art Unit 2125

cror

September 24, 2005

albert W. P. Jan 9-26-65

PRIMARY EXAMINER